### Participant 3

### Sensual

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| What does the design and texture make us feel? | | | | | | |
| **Scale** | 1 | 2 | 3 | 4 | 5 | 6 |
| Initial reactions :**look, feel** and **first impression**. |  |  |  |  | X |  |
| How **positive** do you feel about the design meeting the goals set out? |  |  |  |  |  | X |
| **Attentional** issues affecting your experience, i.e. cluttered interface, too many options? |  |  |  |  |  | X |
| Does the **physical feel** of the device in the space provide you with confidence? |  |  |  |  |  | X |
| Is it easy to work out what is going on within the **physical space** where interactions take place? |  |  |  |  |  | X |
| **Qualitative comments (i.e., observation notes):**  **Task 1: Login into the application**  **Steps: A:** Tap login  **B:** Type in existing details  **C:** Tap Login  **Task 2: View generic post**  **Steps: A:** Once on home page tap and hold to drag the screen down to generic post  **B:** Tap generic post picture  **C:** Tap and hold screen to drag down and view post information  **First Impression/ Look / Feel:**  At first, the app looked really nice and professional however it was a bit dark. Although the theme is a part of the university, its too dark and lacks contrast that makes it hard to see some text. This made me feel agitated that the contrast was lacking. Other than that, the layout and overall design was very good and effective.  **Design Meeting Goals:**  I was able to complete my goals well because the design was carefully considered, allowing the usability to be positive.  **Attentional Issues Affecting Experience:**  The only issues were the colour contrasts that affected my experience when using NUnite. Like I said, there needs to be more of a contrast. However, functionality was fine and everything did what it was supposed to do.  **Physical Feel of Device:**  My mobile device worked well with the interface and I didn’t struggle when using the device to operate on the interface.  **Physical Space:**  This design suited the university theme well so it felt like it was an application made for university students which is something I really liked. Even in noisy environments, the design accommodated by being simple and easy to use, making interactions faster and limiting errors. | | | | | | |

#### Emotional

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| --- | --- | --- | --- | --- | --- | --- |
| What emotions impact and influence the experience for us? | | | | | | |
| **Scale** | 1 | 2 | 3 | 4 | 5 | 6 |
| Using the device (in this physical space) **influence positive feelings** as you interact i.e. needs and desires, anger, happy, fun etc. |  |  |  |  |  | X |
| Application provides you with an **enjoyable** user experience? |  |  |  |  |  | X |
| Relaxed with the design experience |  |  |  |  | X |  |
| **Qualitative comments (i.e. observation notes):**  **Task 1: Login into the application**  **Steps: A:** Tap login  **B:** Type in existing details  **C:** Tap Login  **Task 2: View generic post**  **Steps: A:** Once on home page tap and hold to drag the screen down to generic post  **B:** Tap generic post picture  **C:** Tap and hold screen to drag down and view post information  **Physical Space/User Experience:**  Using this device in a university setting made me feel happy and enjoy and the experience of using the application because it felt like it was made for university and made me feel apart of a university community. This was especially, unique and really enjoyable to the experience of the journey because it was clever to keep in theme with the university and producing a communal feeling.  **Relaxed:**  The design was very good however, the colour issue affected how relaxed I was when using the UI. The functionality was really smooth which countered this but in future, the colour needs to be changed. | | | | | | |

#### Compositional

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| --- | --- | --- | --- | --- | --- | --- |
| Behavioural narrative part of human experience | | | | | | |
| **Scale** | 1 | 2 | 3 | 4 | 5 | 6 |
| Navigational experience |  |  |  |  |  | X |
| The systems behaviour leads to frustrating experiences | X |  |  |  |  |  |
| Easy to learn from a physical perspective. |  |  |  |  | X |  |
| Feedback level |  |  |  | X |  |  |
| Are you relaxed with the design experience |  |  |  | X |  |  |
| Are all options laid out to people, are they coherent and understandable? |  |  |  |  |  | X |
| **Qualitative comments (i.e. observation notes):**  **Task 1: Login into the application**  **Steps: A:** Tap login  **B:** Type in existing details  **C:** Tap Login  **Task 2: View generic post**  **Steps: A:** Once on home page tap and hold to drag the screen down to generic post  **B:** Tap generic post picture  **C:** Tap and hold screen to drag down and view post information  **The Navigation:**  The navigation was well thought out because I was able to move around the interface very well without help and understood all of the elements.  **Frustrating Experiences:**  The system didn’t lead me to any frustrating experiences because it was very smooth how the design was set out and logically allowed me to follow a step-by-step process.  **Usability/Feedback:**  It is a usable application but lacks feedback such as prompts and text that tells me what I need to do if I get stuck on something. This isn’t a major issue because technically I didn’t need it with my experience but others may face problems where feedback is needed to use the application.  **Options:**  Options were relevant to the experience and were understandable. I was able the understand what I needed to do, where I needed to go and what I needed to interact with to achieve my goal using the options available. | | | | | | |